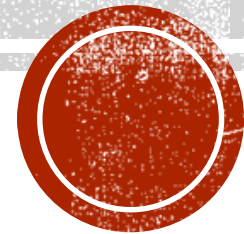


# ARRAYS

Lecture 03  
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## 7.1 ARRAYS HOLD MULTIPLE VALUES

- An **array** is a data structure which allows a collective name to be given to a group of elements which all have the same type.
- An individual element of an **array** is identified by its own unique index (or subscript).
- An **array** can be thought of as a collection of numbered boxes each containing one data item.
- Unlike regular variables, arrays can hold multiple values.

# FIGURE 7-1

`int count`

Enough memory for 1 `int`

12345

`float price`

Enough memory for 1 `float`

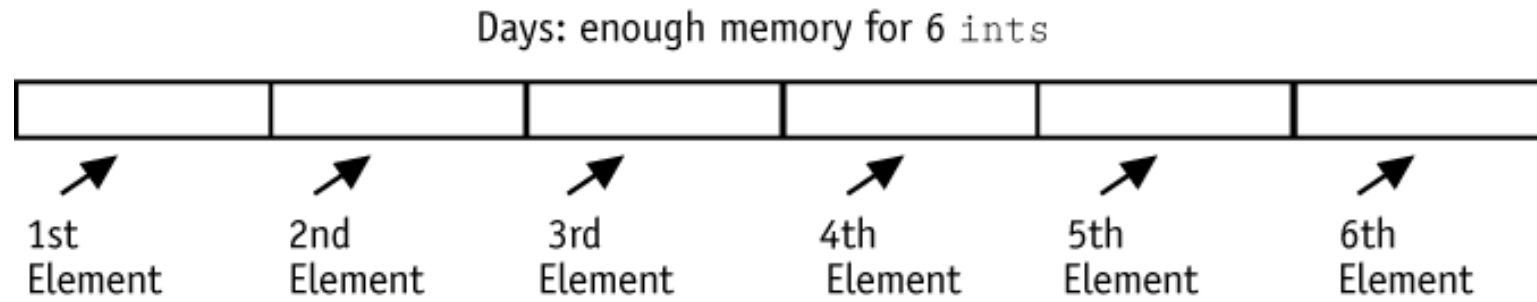
56.981

`char letter`

Enough memory for 1 `char`

A

# FIGURE 7-2



# TABLE 7-1

Array Declaration	Number of Elements	Size of Each Element	Size of the Array
<code>char letters[25];</code>	25	1 byte	25 bytes
<code>short rings[100];</code>	100	2 bytes	200 bytes
<code>int miles[84];</code>	84	4 bytes	336 bytes
<code>float temp[12];</code>	12	4 bytes	48 bytes
<code>doubledDistance[1000];</code>	1000	8 bytes	8000 bytes

## 7.2 ACCESSING ARRAY ELEMENTS

- The individual elements of an array are assigned unique subscripts. These subscripts are used to access the elements.

# PROGRAM 7-1

```
// This program asks the user for the number of hours worked  
// by 6 employees. It uses a 6-element int array to store the  
// values.
```

```
#include <iostream.h>
```

```
void main(void)
```

```
{
```

```
    short hours[6];
```

```
    cout << "Enter the hours worked by six employees: ";
```

```
    cin >> hours[0];
```

```
    cin >> hours[1];
```

```
    cin >> hours[2];
```

```
    cin >> hours[3];
```

## *PROGRAM CONTINUES*

```
cin >> hours[4];  
cin >> hours[5];  
cout << "The hours you entered are:";  
cout << " " << hours[0];  
cout << " " << hours[1];  
cout << " " << hours[2];  
cout << " " << hours[3];  
cout << " " << hours[4];  
cout << " " << hours[5] << endl;  
}
```



# ***PROGRAM OUTPUT WITH EXAMPLE INPUT***

Enter the hours worked by six employees: **20 12 40 30 30 15 [Enter]**

The hours you entered are: 20 12 40 30 30 15

# FIGURE 7-7

Subscripts

0	1	2	3	4	5
20	12	40	30	40	15

## PROGRAM 7-2

```
// This program asks the user for the number of hours worked
// by 6 employees. It uses a 6-element short array to store the
// values.
#include <iostream.h>

void main(void)
{
    short hours[6];

    cout << "Enter the hours worked by six employees: ";
    for (int count = 0; count < 6; count++)
        cin >> hours[count];
    cout << "The hours you entered are:";
    for (count = 0; count < 6; count++)
        cout << " " << hours[count];
    cout << endl;
}
```

# ***PROGRAM OUTPUT WITH EXAMPLE INPUT***

Enter the hours worked by six employees: **20 12 40 30 30 15 [Enter]**

The hours you entered are: 20 12 40 30 30 15

## PROGRAM 7-3

```
// This program asks the user for the number of hours worked
// by 6 employees. It uses a 6-element short array to store the
// values.
#include<iostream.h>

void main(void)
{
    short hours[6];

    cout << "Enter the hours worked by six employees.\n";
    for (int count = 1; count <= 6; count++)
    {
        cout << "Employee " << count << ": ";
        cin >> hours[count - 1];
    }
    cout << "The hours you entered are\n";
```

## *PROGRAM CONTINUES*

```
for (count = 1; count <= 6; count++)  
{  
    cout << "Employee " << count << ": ";  
    cout << hours[count - 1] << endl;  
}  
}
```

# ***PROGRAM OUTPUT WITH EXAMPLE INPUT***

Enter the hours worked by six employees.

Employee 1: **20 [Enter]**

Employee 2: **12 [Enter]**

Employee 3: **40 [Enter]**

Employee 4: **30 [Enter]**

Employee 5: **30 [Enter]**

Employee 6: **15 [Enter]**

The hours you entered are

Employee 1: 20

Employee 2: 12

Employee 3: 40

Employee 4: 30

Employee 5: 30

Employee 6: 15

## 7.4 ARRAY INITIALIZATION

- Arrays may be initialized when they are declared.



# PROGRAM 7-5

```
// This program displays the number of days in each month.  
// It uses a 12-element int array.
```

```
#include <iostream.h>
```

```
void main(void)
```

```
{
```

```
    int days[12];
```

```
    days[0] = 31; // January
```

```
    days[1] = 28; // February
```

```
    days[2] = 31; // March
```

```
    days[3] = 30; // April
```

```
    days[4] = 31; // May
```

```
    days[5] = 30; // June
```

```
    days[6] = 31; // July
```

## *PROGRAM CONTINUES*

```
days[7] = 31; // August
days[8] = 30; // September
days[9] = 31; // October
days[10] = 30; // November
days[11] = 31; // December
for (int count = 0; count < 12; count++)
{
    cout << "Month " << (count + 1) << " has ";
    cout << days[count] << " days.\n";
}
}
```

# ***PROGRAM OUTPUT***

Month 1 has 31 days.

Month 2 has 28 days.

Month 3 has 31 days.

Month 4 has 30 days.

Month 5 has 31 days.

Month 6 has 30 days.

Month 7 has 31 days.

Month 8 has 31 days.

Month 9 has 30 days.

Month 10 has 31 days.

Month 11 has 30 days.

Month 12 has 31 days.

## PROGRAM 7-6

```
// This program displays the number of days in each month.
// It uses a 12-element int array.
#include <iostream.h>

void main(void)
{
    int days[12] = {31, 28, 31, 30,
                   31, 30, 31, 31,
                   30, 31, 30, 31};
    for (int count = 0; count < 12; count++)
    {
        cout << "Month " << (count + 1) << " has ";
        cout << days[count] << " days.\n";
    }
}
```

# ***PROGRAM OUTPUT***

Month 1 has 31 days.

Month 2 has 28 days.

Month 3 has 31 days.

Month 4 has 30 days.

Month 5 has 31 days.

Month 6 has 30 days.

Month 7 has 31 days.

Month 8 has 31 days.

Month 9 has 30 days.

Month 10 has 31 days.

Month 11 has 30 days.

Month 12 has 31 days.

# PROGRAM 7-7

```
// This program uses an array of ten characters to store the
// first ten letters of the alphabet. The ASCII codes of the
// characters are displayed.
#include <iostream.h>

void main(void)
{
    char letters[10] = {'A', 'B', 'C', 'D', 'E',
                       'F', 'G', 'H', 'I', 'J'};

    cout << "Character" << "\t" << "ASCII Code\n";
    cout << "-----" << "\t" << "-----\n";
    for (int count = 0; count < 10; count++)
    {
        cout << letters[count] << "\t\t";
        cout << int(letters[count]) << endl;
    }
}
```

# ***PROGRAM OUTPUT***

Character	ASCII Code
-----	-----
A	65
B	66
C	67
D	68
E	69
F	70
G	71
H	72
I	73
J	74

# PARTIAL ARRAY INITIALIZATION

- When an array is being initialized, C++ does not require a value for every element.

```
int numbers[7] = {1, 2, 4, 8};
```



# PROGRAM 7-8

```
// This program has a partially initialized array.

#include <iostream.h>

void main(void)
{
    int numbers[7] = {1, 2, 4, 8}; // Initialize the
                                   // first 4 elements.

    cout << "Here are the contents of the array:\n";
    for (int index = 0; index < 7; index++)
        cout << numbers[index] << endl;
}
```

# ***PROGRAM OUTPUT***

Here are the contents of the array:

1

2

4

8

0

0

0

# IMPLICIT ARRAY SIZING

- It is possible to declare an array without specifying its size, as long as you provide an initialization list.

```
float ratings[] = {1.0, 1.5, 2.0, 2.5, 3.0};
```

# INITIALIZING WITH STRINGS

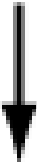
- When initializing a character array with a string, simply enclose the string in quotation marks:

```
char name[] = "Warren";
```

# FIGURE 7-11

```
char Name [7] = "Warren";
```

Null Terminator



Name [0]      Name [1]      Name [2]      Name [3]      Name [4]      Name [5]      Name [6]

## PROGRAM 7-9

```
// This program displays the contents of two char arrays.
#include <iostream.h>

void main(void)
{
    char name1[] = "Holly";
    char name2[] = {'W', 'a', 'r', 'r', 'e', 'n', '\0'};

    cout << name1 << endl;
    cout << name2 << endl;
}
```

# ***PROGRAM OUTPUT***

Holly

Warren

# 7.8 PRINTING THE CONTENTS OF AN ARRAY

- To display the contents of an array, you must use a loop to display the contents of each element.

```
int array[5] = { 10, 20, 30, 40, 50 };  
for (int count = 0; count < 5; count++)  
    cout << array[count] << endl;
```



## 7.9 ARRAYS AS FUNCTION ARGUMENTS

- To pass an array as an argument to a function, pass the name of the array.

# PROGRAM 7-13

```
// This program demonstrates that an array element is passed  
// to a function like any other variable.  
#include <iostream.h>
```

```
void ShowValue(int);      // Function prototype
```

```
void main(void)  
{  
    int collection[8] = {5, 10, 15, 20, 25, 30, 35, 40};  
  
    for (int Cycle = 0; Cycle < 8; Cycle++)  
        ShowValue(collection[Cycle]);  
}
```

## *PROGRAM CONTINUES*

```
//*****  
// Definition of function showValue.          *  
// This function accepts an integer argument. *  
// The value of the argument is displayed.   *  
//*****  
void ShowValue(int Num)  
{  
    cout << Num << " ";  
}
```

# ***PROGRAM OUTPUT***

5 10 15 20 25 30 35 40

```
// This program demonstrates an array being passed to a function.
#include <iostream.h>

void showValues(int []);      // Function prototype

void main(void)
{
    int collection[8] = {5, 10, 15, 20, 25, 30, 35, 40};

    showValues(collection);  // Passing address of array collection
}

void showValues(int nums[])
{
    for (int index = 0; index < 8; index++)
        cout << nums[index] << " ";
}
}
```

# ***PROGRAM OUTPUT***

5 10 15 20 25 30 35 40

```
// This program demonstrates an array being passed to a function.
#include <iostream.h>

void showValues(int []);      // Function prototype

void main(void)
{
    int set1[8] = {5, 10, 15, 20, 25, 30, 35, 40};
    int set2[8] = {2, 4, 6, 8, 10, 12, 14, 16};
    showValues(set1);
    cout << endl;
    showValues(set2);
}

void showValues(int nums[])
{
    for (int index = 0; index < 8; index++)
        cout << nums[index] << " ";
}
```

# ***PROGRAM OUTPUT***

5 10 15 20 25 30 35 40

2 4 6 8 10 12 14 16



# PROGRAM 7-16

```
// This program uses a function that can display the contents
// of an integer array of any size.
#include <iostream.h>

void showValues(int [], int); // Function prototype

void main(void)
{
    int set1[8] = {5, 10, 15, 20, 25, 30, 35, 40};
    int set2[4] = {2, 4, 6, 8};
    int set3[12] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12};

    showValues(set1, 8);
    cout << endl;
    showValues(set2, 4);
    cout << endl;
    showValues(set3, 12);
}
```

## ***PROGRAM CONTINUES***

```
//*****  
// Definition of function showValues.          *  
// This function displays the contents of the  *  
// array passed into nums. The value passed  *  
// into elements is the number of elements in *  
// the nums array.                            *  
//*****  
  
void showValues(int nums[], int elements)  
{  
    for (int index = 0; index < elements; index++)  
        cout << nums[index] << " ";  
}
```

# ***PROGRAM OUTPUT***

5 10 15 20 25 30 35 40

2 4 6 8

1 2 3 4 5 6 7 8 9 10 11 12

```
#include <iostream.h>

void doubleArray(int [], int);      // Function prototype
const int arraySize = 12;

void main(void)
{
    int set[arraySize] = {1, 2, 3, 4, 5, 6,
                          7, 8, 9, 10, 11, 12};
    cout << "The arrays values are:\n";
    for (int index = 0; index < arraySize; index++)
        cout << set[index] << " ";
    cout << endl;
    doubleArray(set, arraySize);
    cout << "After calling doubleArray, the values are:\n";
```

# PROGRAM CONTINUES

```
    for (int index = 0; index < arraySize; index++)
        cout << set[index] << " ";
    cout << endl;
}

//*****
// Definition of function doubleArray.          *
// This function doubles the value of each element *
// in the array passed into nums.              *
// The value passed into size is the number of  *
// elements in the nums array.                 *
//*****
void doubleArray(int nums[], int size)
{
    for (int index = 0; index < size; index++)
        nums[index] *= 2;
}
```

# ***PROGRAM OUTPUT***

The array values are:

1 2 3 4 5 6 7 8 9 10 11 12

After calling doubleArray, the values are:

2 4 6 8 10 12 14 16 18 20 22 24

# MULTIPLE-SUBSCRIPTED ARRAYS

- Multiple subscripted arrays
  - Tables with rows and columns (m by n array)
  - Like matrices: specify row, then column

	Column 0	Column 1	Column 2	Column 3
Row 0	<code>a[0][0]</code>	<code>a[0][1]</code>	<code>a[0][2]</code>	<code>a[0][3]</code>
Row 1	<code>a[1][0]</code>	<code>a[1][1]</code>	<code>a[1][2]</code>	<code>a[1][3]</code>
Row 2	<code>a[2][0]</code>	<code>a[2][1]</code>	<code>a[2][2]</code>	<code>a[2][3]</code>

Array name

Row subscript

Column subscript



# MULTIPLE-SUBSCRIPTED ARRAYS

- Initialization

- `int b[2][2] = { { 1, 2 }, { 3, 4 } };`
- Initializers grouped by row in braces
- If not enough, unspecified elements set to zero

```
int b[2][2] = { { 1 }, { 3, 4 } };
```

- Referencing elements

- Specify row, then column

```
cout<<b[0][1];
```

1	2
3	4

1	0
3	4





# DECLARING ARRAYS OF OBJECTS

- ❑ Declaring arrays of objects is similar to declaring arrays of built-in types

```
Fraction rationals[20]; // array of 20 Fraction objects
```

```
Complex nums[50]; // an array of 50 Complex objects
```

```
Hydrant fireplugs[10]; // an array of 10 fireplugs
```

- ❑ Each array position is a single object

- 'Fraction rationals[20];' declares 20 Fraction objects, rationals[0], rationals[1], ..., rationals[19].



# INITIALIZING THE ARRAY OF OBJECTS

❑ Similar to a number array declaration.

❑ Do nothing to use the default constructor

```
int x;
```

```
Fraction num;
```

```
Fraction num[4];
```

▪ To initialize in a particular way, call an explicit constructor

```
Int x(10);
```

```
Fraction num(10, 20);
```

▪ How to do array of objects? Need a way to specify different constructors to different elements.



# INITIALIZING THE ARRAY OF OBJECTS

- To initialize in a particular way, call an explicit constructor

```
Int x(10);
```

```
Fraction num(10, 20);
```

- How to do array of objects? Need a way to specify different constructors to different elements.
  - Use an initializer set to give a constructor to each element

```
Fraction numlist[3] = {Fraction(2, 4), Fraction(5), Fraction()};
```

- numlist[0] is initialized with constructor Fraction(2,4);
- numlist[1] is initialized with constructor Fraction(5);
- numlist[2] is initialized with constructor Fraction();



# USING THE ARRAY OF OBJECTS

- Indexing works the same as with regular arrays
  - Each object in the array is in the form of ***arrayName[index];***
- The dot-operator works the same as with single names.  
***objectName.memberName***
- The objectName is in the form of an array item:
  - ***arrayName[index].memberName***

- Example

```
Fraction rationals[20];  
...  
rationals[2].show();  
rationals[6].Input();  
for (i=0; i<10; i++) rationals[i].setval(20);  
for(i=0; i<20; i++) rationals[i].putval = 50;
```

